

Name: Velicleas Race: Grey Elf Alignment: LG
 Origin/Birthland: Onlor Religion: Ularinn

Class: <u>Paladin</u>	Level: <u>2</u>	Gender: <u>M</u>	Age: <u>126</u>
Class: _____	Level: _____	Height: <u>5'4"</u>	Weight: <u>112</u>
Class: _____	Level: _____	Hair: <u>Red/Blond</u>	Eyes: <u>Golden</u>
Class: _____	Level: _____	Skin: <u>Fair</u>	Size: <u>Medium</u>

STRENGTH	10		0
DEXTERITY	12		1
CONSTITUTION	14		2
INTELLIGENCE	16		3
WISDOM	9		-1
CHARISMA	17		3

HIT POINTS: 20 DR: /

HP Tally: /

XP: 1,000

HP by Level:

12,8

ARMOUR CLASS:
 Full AC: 19
 Flat-Footed: 18
 Touch: 11

SAVING THROWS: *Modifiers*
 Fortitude: 8
 Reflex: 4
 Will: 4

+2 vs enchantments

MOVEMENT: Climb: _____
 Base: 30 Fly: _____
 Current: 20 Swim: _____

BASE ATTACK BONUS: *Modifiers*
 Melee: 2
 Ranged: 3

INITIATIVE: 1 = $\frac{1}{\text{Dex}} + \frac{0}{\text{Feats}} + \frac{0}{\text{Magic}} + \frac{0}{\text{Other}}$ Miss Chance: 0 %

Weapon Name	Cat	Sz	Prof	Att	Damage	Critical	Rng	Typ
Longsword	1M	M	M	2	1D8	19 (x2)	-	S
Longbow	R	M	M	3	1D8	20 (x3)	100	P

Protective Items/AC Adjustments:

Name	Arm	AC	Tch	Dex	Check	Spell	Type	Type
Banded Mail	Hv	6	0	1	-6	35%	Arm	Armour
Heavy Wooden Shield	Sh	2	0	-	-2	15%	Sh	Shield
<i>Totals</i>		8	0	1	-8	50%		

Attack Adjustments:

	C1	C2	C3	C4	Ab	Sz	Misc	Notes
Melee	2	0			0			
Ranged	2	0			1			

Save Adjustments:

	C1	C2	C3	C4	Ab	Mgc	Feat	Misc	Notes
Fortitude	3	0			2			3	
Reflex	0	0			1			3	
Will	0	0			-1		2	3	

DC Adjustments:

	Ab	Feat	Mgc	Oth	Notes
Intelligence-based	3				
Wisdom-based	-1				
Charisma-based	3				

Ability Adjustments:

	Orig	Lvl	Inh	Mgc	Total
STRENGTH	10				10
DEXTERITY	12				12
CONSTITUTION	14				14
INTELLIGENCE	16				16
WISDOM	9				9
CHARISMA	17				17

Racial Abilities:

+2 racial bonus to Listen, Search, and Spot

Immunity to magic sleep effects

+2 saving throw bonus against enchantment spells or effects

Low light vision

Class Abilities:

Aura of Good

Detect Evil

Smite Evil 1/day (+3 attack, +2 damage)

Divine Grace

Lay on Hands 6 hp/day

Starting Proficiencies:

Simple Weapons, Martial Weapons, Light Armour, Medium Armour, Heavy Armour, Shields (except tower shields)

Feats:

Iron Will

